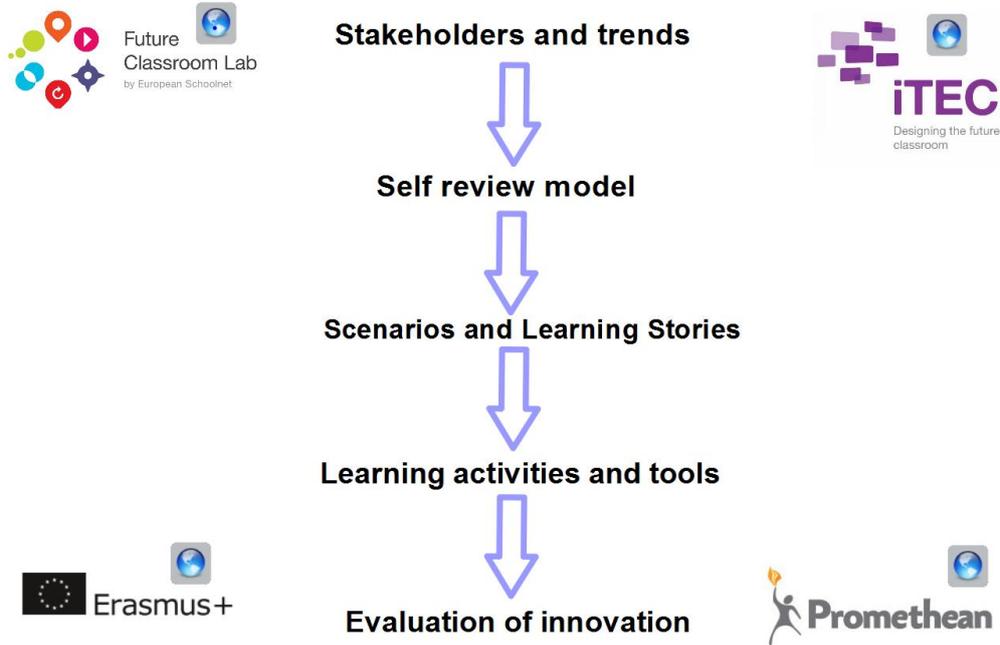**The Future Classroom Toolkit**

Introduction

Promethean was a full partner in the EU FP7 iTEC project, 2010 - 2014. This flagship, four-year project involving 27 partners, including 14 Ministries of Education, was focused on the design of the future classroom in Europe. iTEC investigated how established and emerging technologies can be used effectively in classrooms and particularly how scenarios for the future classroom, including innovative approaches to beyond small scale pilots can be really taken to scale.

iTEC's key output was to produce pedagogical scenarios, assisted by technologies, for the future classroom and, from these, derive learning activities and new approaches to assessment, enhanced with innovative technologies, that engaged teachers, learners and stakeholders inside and outside of school. These scenarios have been tested in a large pan European validation with schools (more than 2000 classrooms).

Promethean have worked alongside the EUN to produce "The Promethean Future Classroom Toolkit" which integrates the key elements from across the iTEC project with a particular emphasis on classrooms with Promethean solutions. The toolkit provides a "clear narrative" for a "change management" oriented workflow through creating a vision of innovation through to the practical implementation and classroom validation.

The Promethean Future Classroom toolkit provides a series of activities, processes, resources, tools and guidance for the creation of an educational vision, and to bring innovation through the exploitation of technology to education at the level of the individual classroom or wider system. The toolkit is divided into the following sections;

Future Classroom Toolkit

Stakeholders and trends

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Self review model

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Scenarios and Learning Stories

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Learning activities and tools

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Evaluation of innovation

Toolset 1- Identifying Stakeholders and Trends
Web tools to identify trends, locally, nationally and globally.

Toolset 2- Self Review Maturity Model
Self Review question sets in ActivInspire and ClassFlow (*for teachers and school leaders to identify current practice against teacher's role, student's role, learning objectives and assessment, management of change and tools and resources.)*

Toolset 3 - Creating a Future Classroom Scenario and Learning Story
A resource bank of scenarios and stories (scenarios adapted by teachers in real classrooms for trialling by other teachers.)

Toolset 4 - Designing Learning activities and tools
Learning Activities and Tools Collection – A resource bank exemplifying learner activity and how technology will enhance the learning.

Toolset 5 - Evaluating Innovation
This starts with the Promethean Planet and ClassFlow learning communities sharing and validating the tools through teacher/ student reviews, blogs, webinars and forums building.